

For noise disturbance detection in the environment

```
/* This code is meant to monitor the sound intensity using LM393 sensor
connected to Arduino UNO board.
//The used sensor has only a digital output. Therefore, the number of times
the sensor detects a sound is summed up over a sampling time called
"SAMPLE_TIME".
//Then the sum called "sampleBufferValue" is printed on a Serial Monitor
(laptop), and visualized with the Serial Plotter.
// The code allows to communicate with a LED in order to provide a visual
alarm if the "sampleBufferValue" surpasses a preset Threshold "Threshold"
*/

// 0 means silence and 1 means noise

const int OUT_PIN = 12;           // The OUTPUT of the sound sensor is
connected to the digital pin D12 of the Arduino
const int SAMPLE_TIME = 10;      // The sampling time in milliseconds, can
be set differently if required
const int Threshold = 90;        // Threshold on decibel value for LED
switching ON, the value has been optimized with respect to the used sampling
time (900 cumulative digital counts  $\approx$  90 dB from "Schall")

unsigned long millisCurrent;      // current time
unsigned long millisLast = 0;     //previous time
unsigned long millisElapsed = 0; // difference between current time and
previous time (time interval)

int sampleBufferValue = 0;        // initiate the sum of digital outputs
over the sampling time
int led = 8;                      // LED on pin 4 of Arduino
int dB = 0;                       //initiate sound intensity dB value

void setup() {

  Serial.begin(9600);             //Arduino starts serial communication with
baud rate 9600
  pinMode(led,OUTPUT);           // the LED is connected as output for alarm
purpose
}

void loop() {

  millisCurrent = millis();       //the current time is
assigned to the dedicated variable
  millisElapsed = millisCurrent - millisLast; //the elapsed time is updated
  if(digitalRead(OUT_PIN) == HIGH){ //HIGH means noise
    sampleBufferValue++;          //increments the sum variable
    by 1
  }
}
```

```
}
  if (millisElapsed > SAMPLE_TIME) {          //if the elapsed time surpasses
the sampling time, print the sampleBufferValue and test threshold for alarm
    dB = 0.0666 *(sampleBufferValue) + 30.223; //linear regression to
calculate the decibel value based of the rough calibration of the sensor
response
    Serial.println(dB);                        // print decibel values on the
Serial Monitor
    Serial.print("dB");                       // print sound unit decibel
    if (sampleBufferValue > Threshold) {      // test if the threshold is
surpassed
        digitalWrite(led, HIGH);             //blink LED 2 ms ON and 1 ms OFF
        delay(2);
        digitalWrite(led, LOW);
        delay(1);
    }
    digitalWrite(led, LOW);                   // the LED is turned off to be
ready for the next sample
    sampleBufferValue = 0;                    // re-initialization of the
sampleBufferValue variable for the new sampling time
    millisLast = millisCurrent;               // update the previous time to be
the start for the next sample
  }
}
```

From:
<https://student-wiki.eolab.de/> - HSRW EOLab Students Wiki

Permanent link:
https://student-wiki.eolab.de/doku.php?id=amc2021:group1:code:sound_detection&rev=1630626263

Last update: **2023/01/05 14:38**

