

# Prerequisites

- A laptop or PC running Snap! (best in Chromium based browsers, e.g. Chrome, MS Edge, Chromium, ...)
- Local JavaScript communication bridge to link Snap! to external services: WebSocket-to-X
- A NVIDIA Jetson computer running the prepared Docker container running in the same network or using VPN

How to install the required software can be found in the other sections of this documentation.

## Technical Details

### Distributed System Architecture: WebSocket-to-X

#### Jetson

#### JetBot

#### Tello

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